

RISK ASSESSMENT

Assessment title:	Trees and plants		
Date of risk assessment:	16/01/2026	Risk assessment carried out by:	Lewis Morgan

Likelihood: how likely is it that the harm presented by the hazard will actually occur?		Severity: what impact or damage could the harm presented by the hazard have on a person or persons?	
High (3): Harm is certain, or near certain, to occur		High (3): Death or major injury	
Medium (2): Harm will often occur		Medium (2): 7-day injury or illness	
Low (1): Harm will seldom occur		Low (1): All other injuries or illnesses	

		Likelihood		
		3	2	1
Severity	3	High	High	Medium
	2	High	High	Medium
	1	Low	Low	Low

The Management of Health & Safety at Work Regulations 1999 places a legal duty on employers to carry out risk assessments, and to make a written record if there are more than 5 employees.

RISK ASSESSMENT

Haz No	Significant Hazards Look only for hazards which you could reasonably expect to result in significant harm	Possible Harm	Risk rating $L \times S = R$			Control measures e.g. physical safeguards, training, PPE etc	Residual risk rating $L \times S = R$		
			L	S	R		L	S	R
1	Slips, trips and falls	Sprains and breaks.	2	1	M	<ul style="list-style-type: none"> - Stick to designated paths while walking between activities. - Activities take place on flat, level areas whenever possible. - Any tripping hazards removed from activity areas if reasonable to do so. 	1	1	L
2	Bites and stings	Allergic reactions	1	2	M	<ul style="list-style-type: none"> - Booking form allows group leader to inform us of any allergies in advance of visit. - Activities take place in clear areas. - Group to stick to designated paths during visit. 	1	1	L
3	Toxic plants and mushrooms	Sickness and poisoning	1	3	H	<ul style="list-style-type: none"> - Group warned about the potential danger of mushrooms and instructed not to touch or eat any mushrooms before activity starts. - Booking form allows group leader to inform us of any relevant needs e.g. Pica or Prada Willi Syndrome in advance of visit. 	1	1	L